

BANKRUPTCY

THE CARD GAME

A FAST PACED GAME OF CORPORATE ACCOUNTING

Game Design by Geoff Habiger and Coy Kissee.

Card design by Geoff Habiger & Jim Gower. Logo design by Jim Gower. Box design by Jim Gower.

Number of Players: 2-6

Ages: 8 and up.

Time to play: 5 to 20 minutes

CONTENTS

The box contains one rules sheet (this one) and 110 cards.

GAME SETUP

Begin by shuffling the deck. Determine who will play first (rock/paper/scissors, flip a coin, etc.). Deal **seven (7) cards** face down to each player. Place the remaining cards face down in between the players; this is the **draw deck**. Designate a space next to the draw deck to be the **discard pile**.

WINNING THE GAME

The first player to declare **Bankruptcy** (have no cards in their hand) is the winner.

GAME PLAY

On a player's turn, that player can take **one (1)** of the following actions:

1. Play a **Bull Market Card** from their hand, either on another player or on themselves. The player selected must draw the number of cards listed on the **Bull Market Card** from the **draw deck**.
2. Play a **Bear Market Card**, and dump (discard) a number of **Stock Share Cards** whose total number of shares is at least **one (1)** and is no greater than the share limit on the **Bear Market Card**. Place the **Bear Market Card** and the chosen **Stock Share Card(s)** in the **discard pile**.
3. Play a **Special Edition Card** and follow the instructions on the card.

Note: If a player cannot perform any of the previously listed actions, or chooses not to perform any of the previously listed actions, then the player **must draw one (1) card and end their turn**.

Play proceeds with the player to the left, and continues until at least one (1) player declares **Bankruptcy**

NOTES ON SPECIAL EDITION CARDS

- **CEO Suspected of Insider Trading:** Taking a card is optional. You may return all five (5) cards to the deck in the same order in which you drew them.
- **Company Announces Outsourcing of Jobs:** You cannot choose yourself as the recipient of the outsourcing.
- **Company Announces Stock Split:** You do not count this when determining the number of cards to draw.
- **Company Cooks the Books:** This card can only be played in conjunction with a **Bear Market Card** *AND* a **Stock Share Card** of any value. You may not change a **Bull Market Card**, **Bear Market Card**, or **Special Edition Card** into a **Stock Share Card**. Valid values for stock shares range from 1 through 10, inclusive.
- **Company Declares Chapter 11:** You do not count this when determining the number of cards to draw.
- **Company Merger Approved:** You must pick two (2) different players. If there are only two players, you must pick yourself as one of the players.
- **Hostile Takeover:** You cannot choose yourself as the recipient of the Hostile Takeover.
- **Inflation Strikes the Nation:** All players must draw one (1) card. The player playing this card draws the first card. Successive drawing is done in the order of play.
- **Nation in the Grip of Deflation:** All players must discard one (1) card. The player playing this card discards the first card. Successive discarding is done in the order of play. A player who declares **Bankruptcy** by discarding wins the game.
- **SEC Conducts Investigation:** You cannot choose yourself as the target of the SEC Investigation.

EXAMPLE OF PLAY

Tyler and Jennifer are playing a 2-player game of **Bankruptcy**. Tyler starts the game with 7 cards (4 **Stock Share Cards** [10 shares, 7 shares, 3 shares, and 1 share], 2 **Bear Market Cards** [20 and 10], and 1 **Bull Market Card** [3]). Tyler goes first and could choose to play any of the following:

1. Play the **Bull Market Card** [3] on Jennifer (or himself) to make that player draw 3 cards from the **draw deck**.
2. Play the **Bear Market Card** [20] and discard 3 **Stock Share Cards** [10, 7, and 3 OR 10, 7 and 1, OR 7, 3, and 1].
3. Play the **Bear Market Card** [20] and discard 2 **Stock Share Cards** [10 and 7 OR 10 and 3 OR 10 and 1 OR 7 and 3 OR 7 and 1 OR 3 and 1].
4. Play the **Bear Market Card** [20] and discard 1 **Stock Share Card** [10 OR 7 OR 3 OR 1].
5. Play the **Bear Market Card** [10] and discard 2 **Stock Share Cards** [7 and 3 OR 7 and 1].
6. Play the **Bear Market Card** [10] and discard 1 **Stock Share Card** [10 OR 7 OR 3 OR 1].
7. Draw 1 card from the **draw deck**.

Tyler chooses to play the **Bear Market Card** [20] and discards 3 **Stock Share Cards** [10 shares, 7 shares, and 3 shares]. He now has 3 cards left in his hand (1 **Stock Share Card** [1 share], 1 **Bear Market Card** [10], and 1 **Bull Market Card** [3]). His turn is over, and it is now Jennifer's turn.

Jennifer starts the game with 7 cards (3 **Stock Share Cards** [8 shares, 6 shares, and 3 shares], 1 **Bear Market Card** [12], 2 **Bull Market Cards** [2, 1] and 1 **Special Edition Card** [Company Cooks the Books]). Jennifer could choose to play any of the following:

1. Play the **Bull Market Card** [2] on Tyler (or herself) to make that player draw 2 cards from the **draw deck**.
2. Play the **Bull Market Card** [1] on Tyler (or herself) to make that player draw 1 card from the **draw deck**.
3. Play the **Bear Market Card** [12] and discard 2 **Stock Share Cards** [8 and 3 OR 6 and 3].
4. Play the **Bear Market Card** [12] using the **Special Edition Card** [Company Cooks the Books] to change the value of the **Stock Share Card** [6] to 1 and discard 3 **Stock Share Cards** [8 and 3 and 6 /1].
5. Draw 1 card from the **draw deck**.

Jennifer chooses to play the **Bull Market Card** [2] on Tyler, making him draw 2 cards from the **draw deck**. Jennifer now has 6 cards left in her hand (3 **Stock Share Cards** [8 shares, 6 shares, and 3 shares], 1 **Bear Market Card** [12], 1 **Bull Market Card** [1] and 1 **Special Edition Card** [Company Cooks the Books]). Tyler draws 2 cards (2 **Stock Share Cards** [5 shares, 1 share]). Jennifer's turn is over and it is now Tyler's turn.

Tyler now has 5 cards in his hand (3 **Stock Share Cards** [5 shares, 1 share, and 1 share], 1 **Bear Market Card** [10], and 1 **Bull Market Card** [3]). Tyler chooses to play the **Bear Market Card** [10] and discards 3 **Stock Share Cards** [5 shares, 1 share, and 1 share]. He now has 1 card left in his hand (1 **Bull Market Card** [3]). His turn is over, and it is now Jennifer's turn.

Jennifer chooses to play the **Bull Market Card** [1] on Tyler, making him draw 1 card from the **draw deck**. Jennifer now has 5 cards left in her hand (3 **Stock Share Cards** [8 shares, 6 shares, and 3 shares], 1 **Bear Market Card** [12], and 1 **Special Edition Card** [Company Cooks the Books]). Tyler draws 1 card (1 **Special Edition Card** [Nation in the Grip of Deflation]). Jennifer's turn is over and it is now Tyler's turn.

Tyler now has 2 cards in his hand (1 **Bull Market Card** [3], and 1 **Special Edition Card** [Nation in the Grip of Deflation]). Tyler chooses to play the **Special Edition Card** [Nation in the Grip of Deflation], forcing each player to discard a card. Tyler discards first, and discards the **Bull Market Card** [3] from his hand, winning the game!

© Copyright 2007, Tangent Games. All Rights Reserved. No part of this game can be reproduced or transmitted in any form or by any means, electronic or mechanical, including photocopying, recording or by any information storage or retrieval system without written permission of the publisher. No companies went bankrupt and no CEOs got rich in the making of this game. Quotations are from public domain sources. Tangent Games does not encourage or condone unethical business practices such as insider trading or accounting fraud. If you participate in these activities, you are on your own. Special thanks to the directors and chief executive officers of Enron, WorldCom, ImClone, Tyco, and all the other companies that were the inspiration for this game.